

Jason Vannevel

JAZY

Character designer
Portfolio



BON VOYAGE

Bon Voyage is a contemplative companion idle game developed by Zamarkand. Designed to accompany players while they focus on other activities, the game features a handcrafted, watercolor-inspired visual style. Presented here is a selection of characters created for the project.





CHARLOTTE

Charlotte is a passionate traveler fascinated by the development of Belgium's railway network. Adventurous and determined, she journeys across the country from station to station, accompanied by Hercules, a train inspector and her close friend.

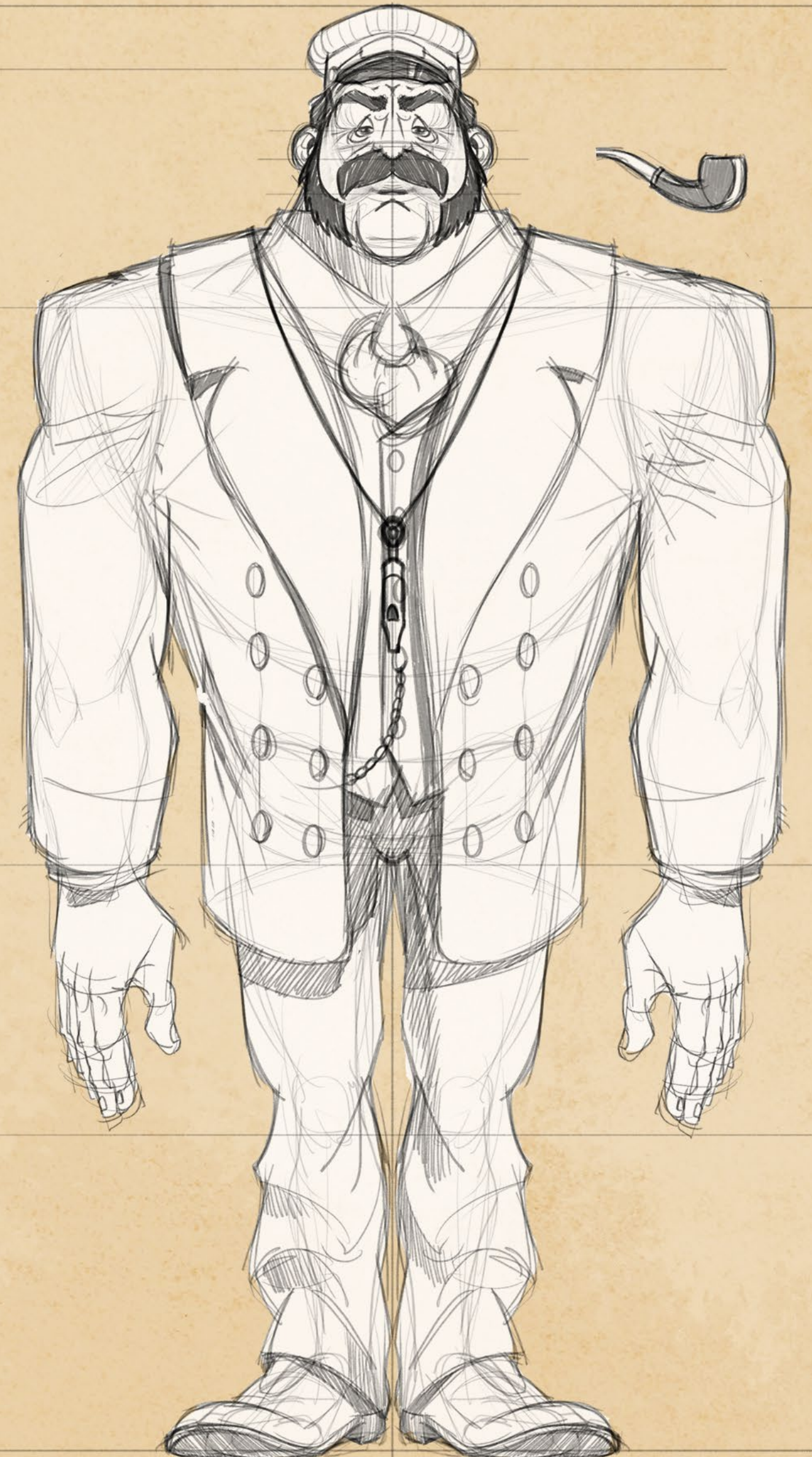
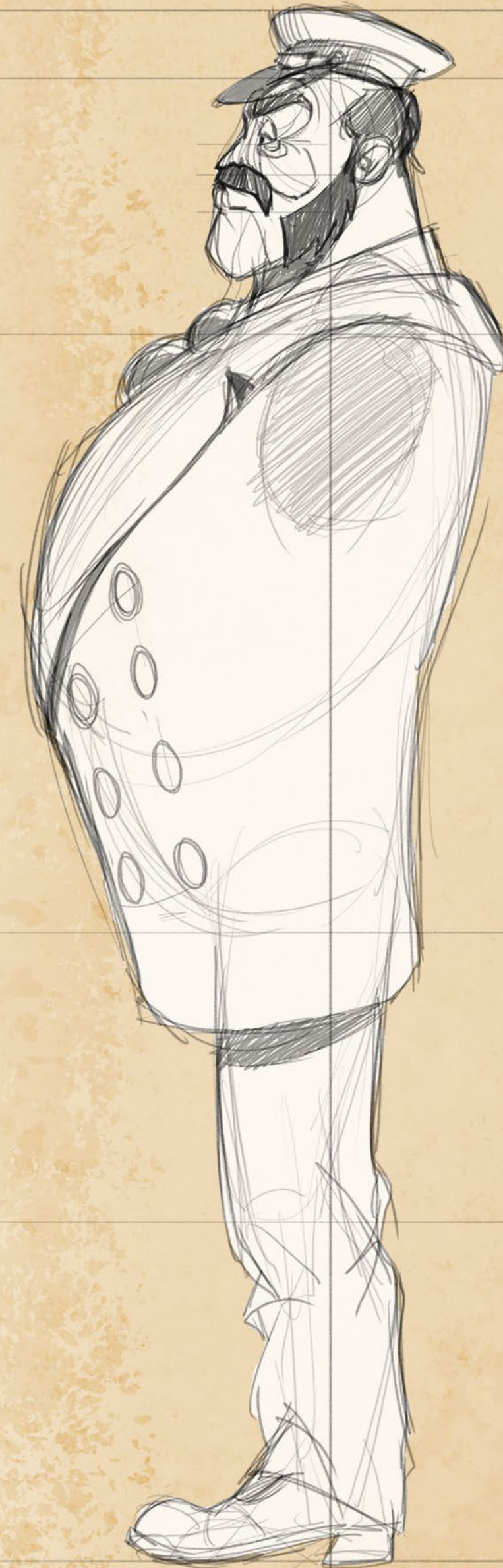
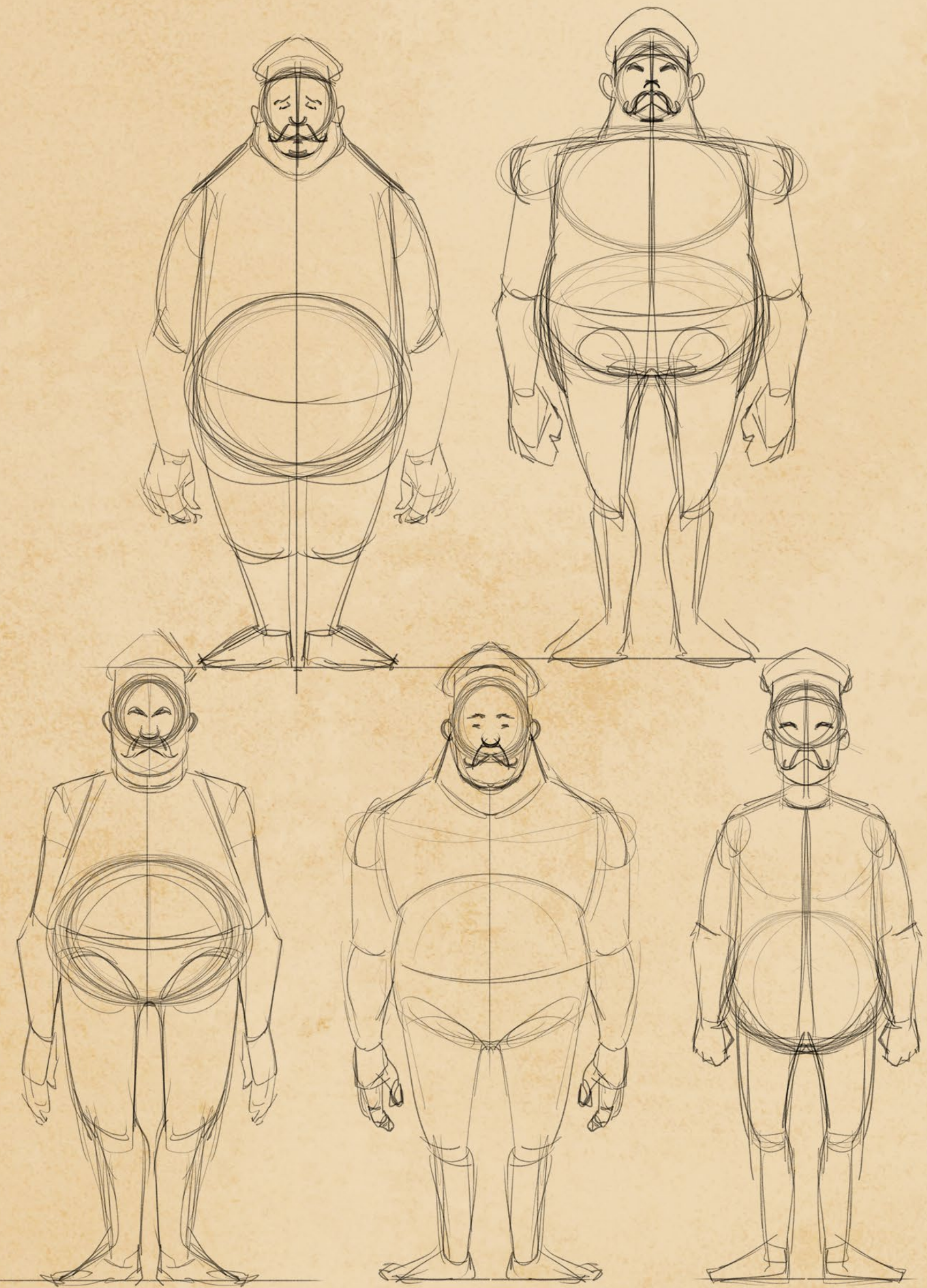






HERCULES

Hercules is strong, courageous, and protective. Always punctual, he accompanies Charlotte on her journey through the often quirky encounters of 19th-century Belgium.











PORTRAITS

TECHNIQUES

I work both in traditional drawing and digital art, constantly alternating between techniques. I am particularly interested in personality and the dynamism of curves. Initially trained in comics, my background gave me a strong appreciation and preference for Chinese ink drawing.



Passionate about cinema, my love for film is an endless source of inspiration that I continue to cultivate day after day.



From left to right :

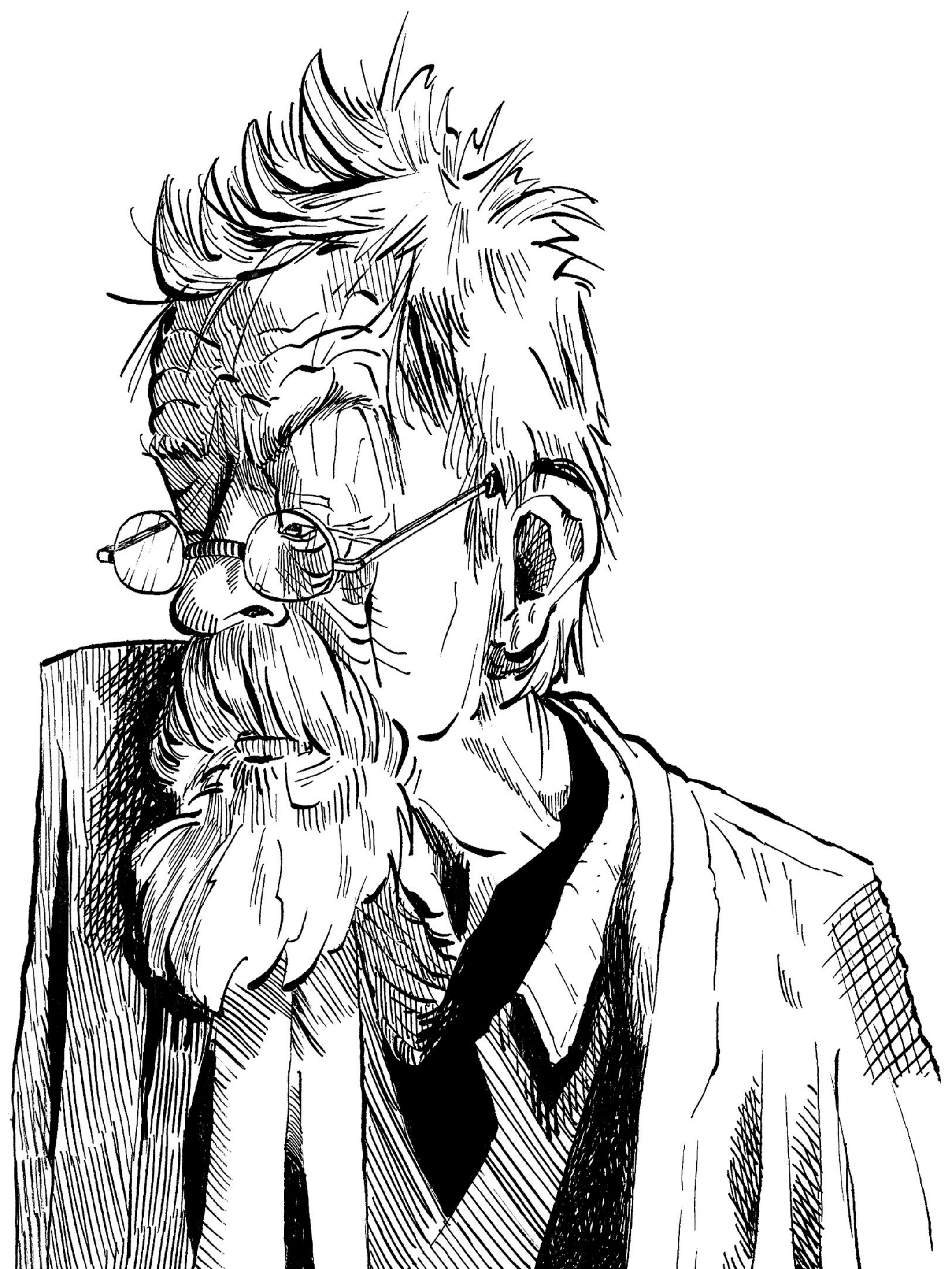
- János Derzsi in *The Turin Horse*
- Tilda Swinton in *Suspiria*
- Olivia Colman in *The Favourite*



From left to right :

■ Tim Curry in *The Rocky Horror Picture Show*

■ John Hurt in *Snowpiercer*





From left to right :

■ Gunnar Hansen in *The Texas Chain Saw Massacre*

■ Oliver Reed in *The Devils*



ORIGINAL CHARACTERS

OZNIDOR THE OLD

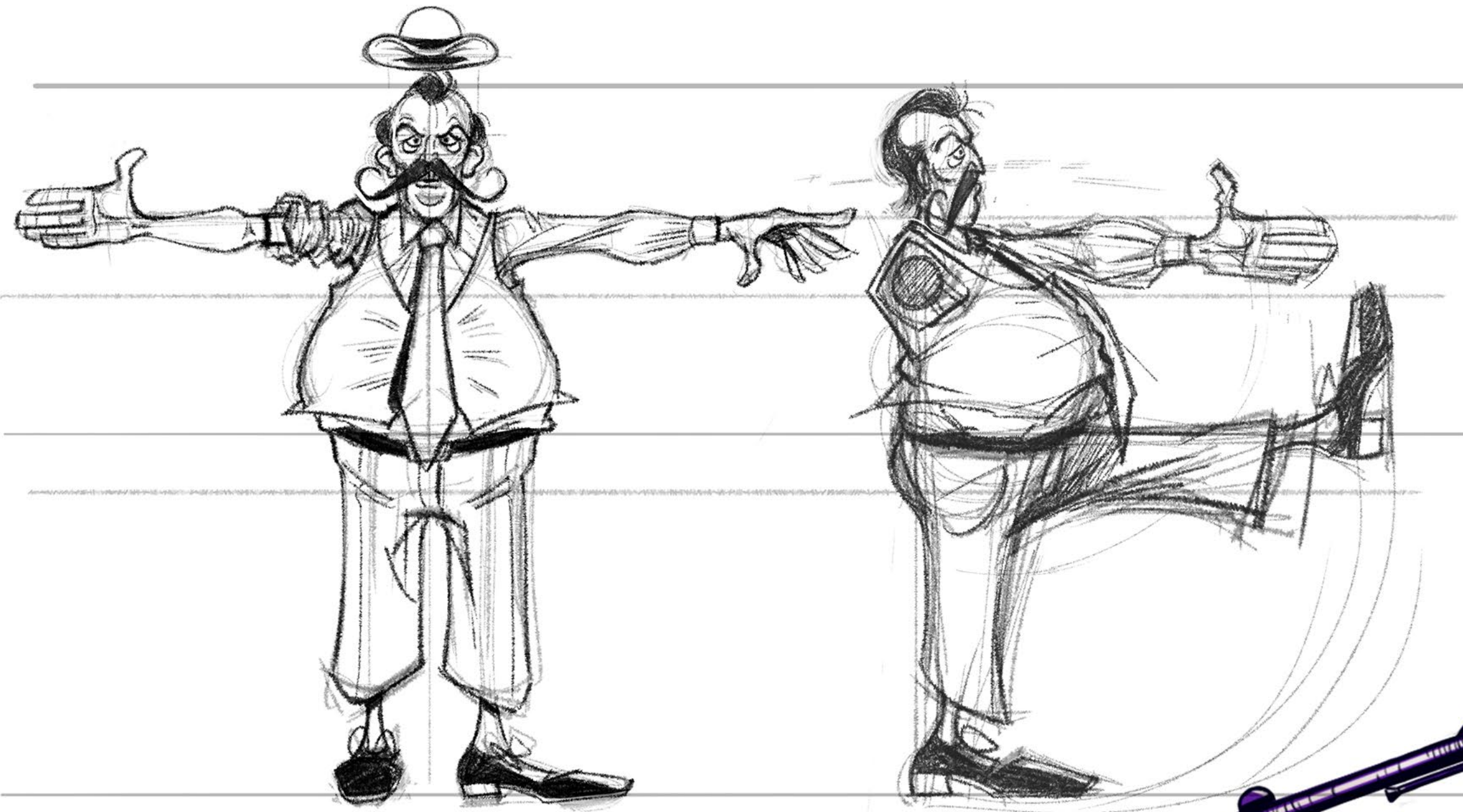
He is a former scholar exiled from the magical academies after delving into forbidden knowledge. Since then, he has traveled the world in search of lost secrets, accumulating knowledge and mysterious artifacts.











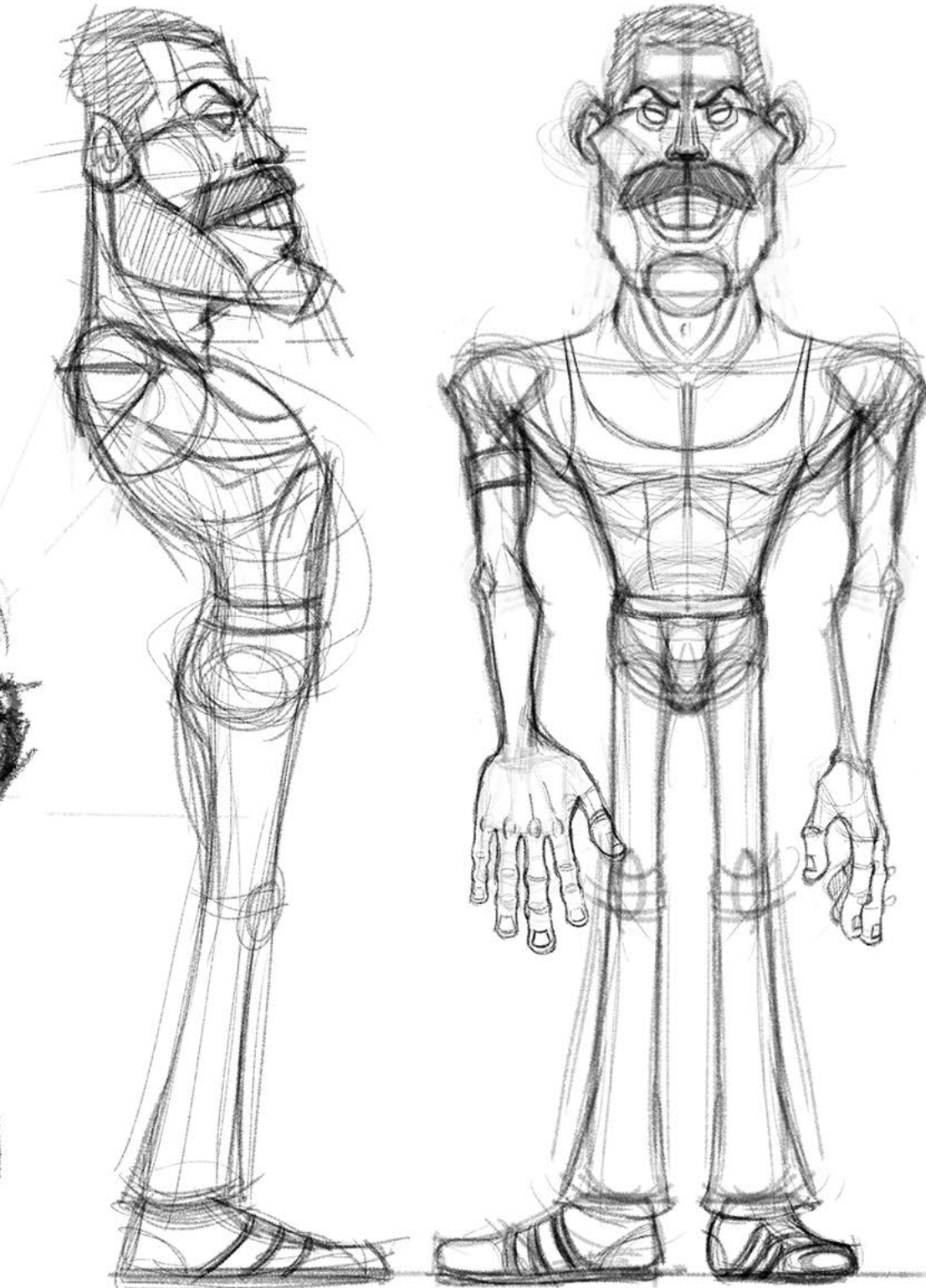
INSPECTOR GAMELLE

Inspector Gamelle is a private detective with a disastrous reputation, worn down by alcohol and constantly undermined by his own clumsiness. Despite his many blunders, he possesses a surprising instinct that often lead him to solve the cases he investigates.

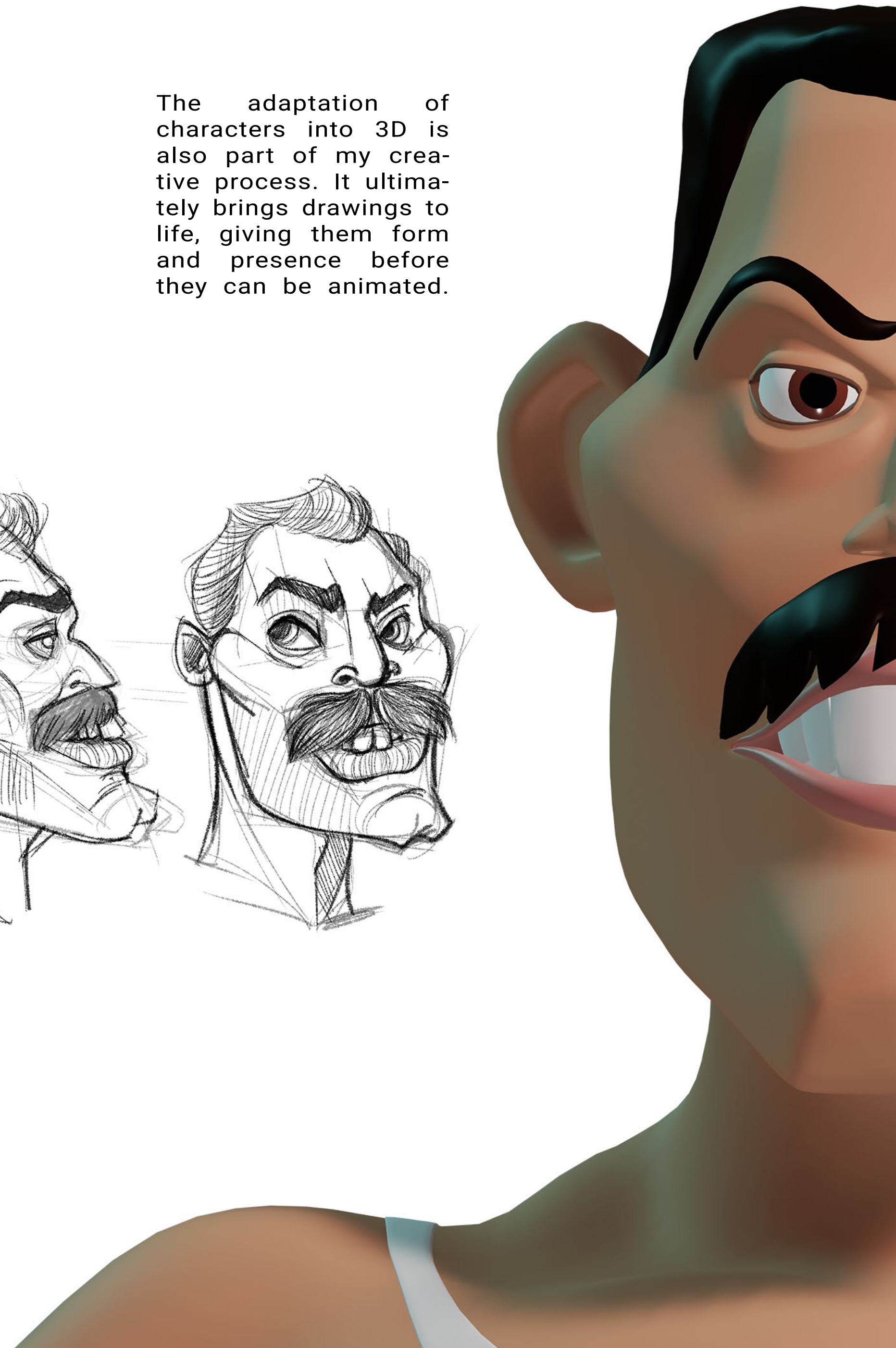




3D CHARACTERS



The adaptation of characters into 3D is also part of my creative process. It ultimately brings drawings to life, giving them form and presence before they can be animated.

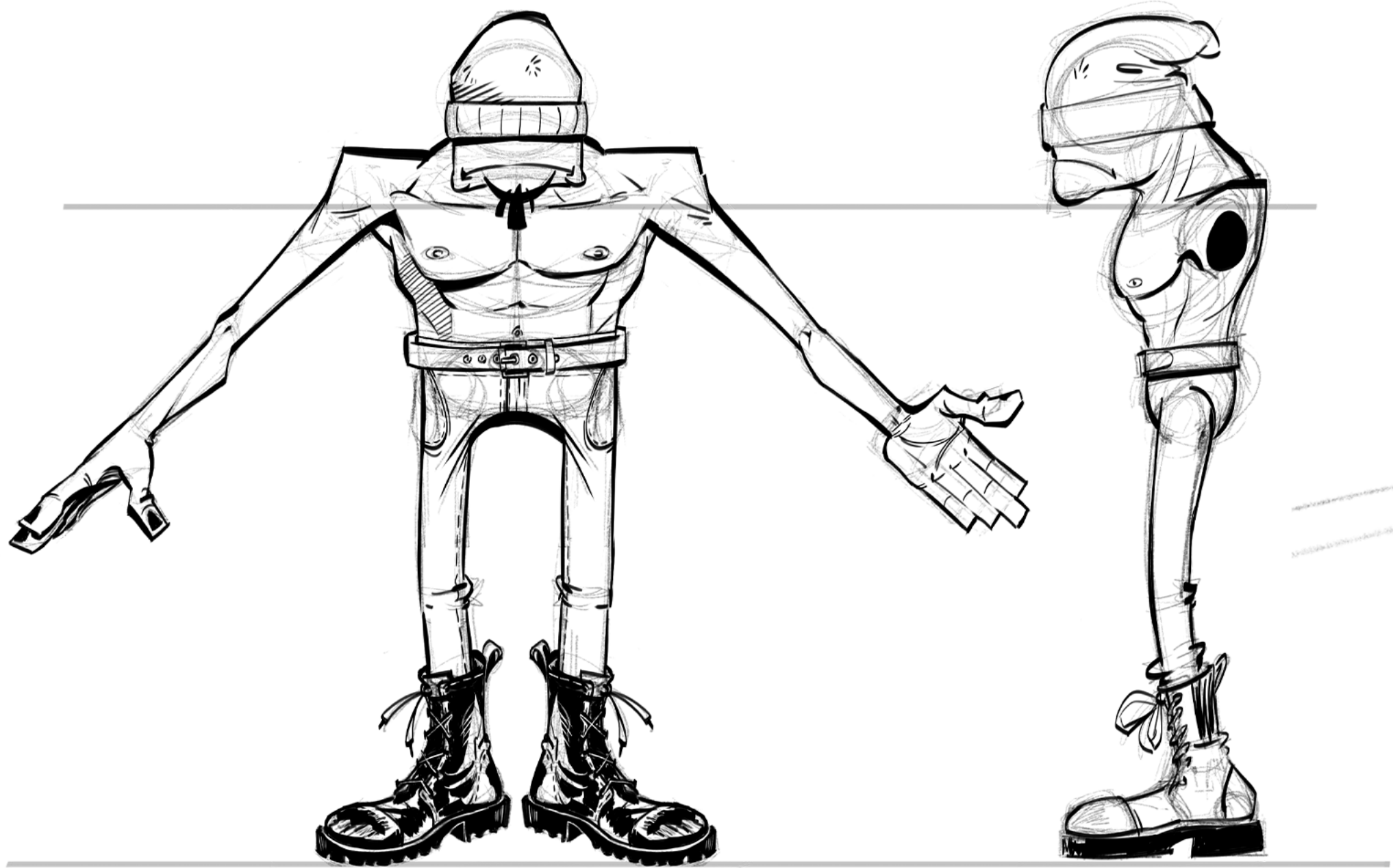
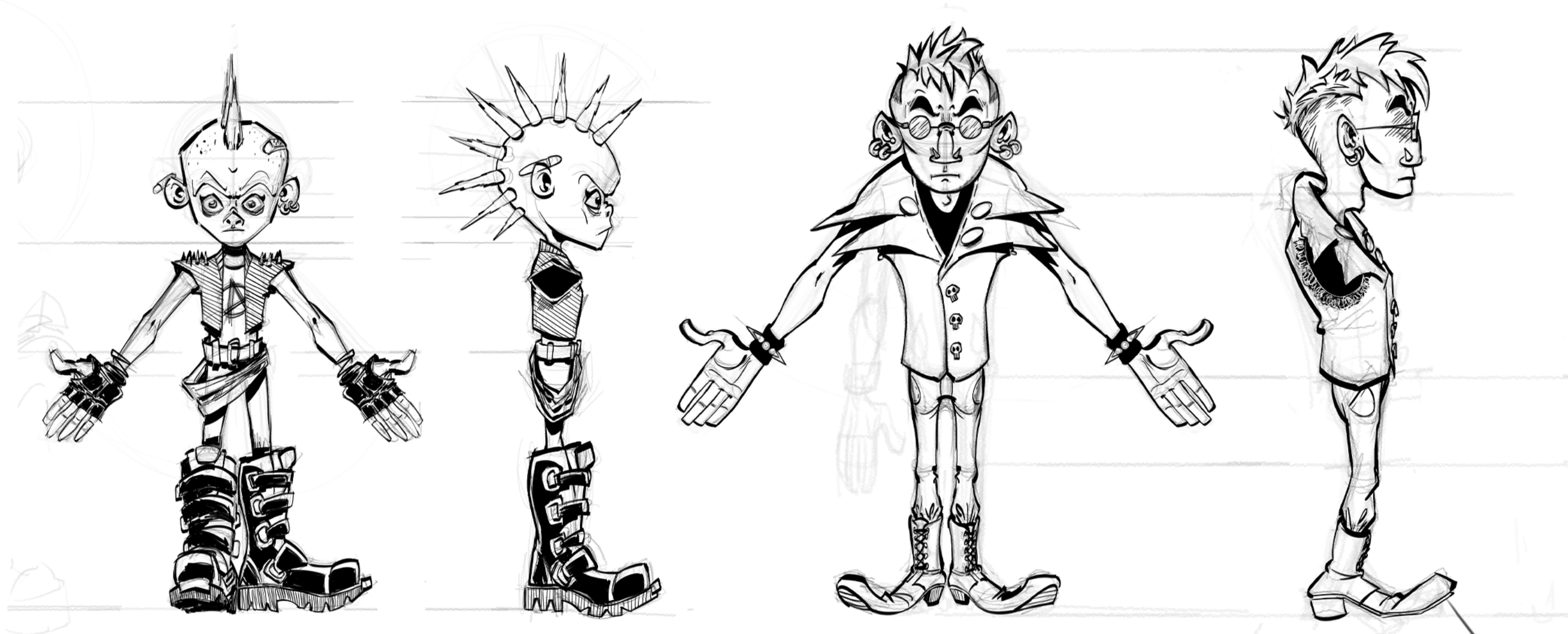




PURPLE GUTS

Maggie (top right), Phil (bottom right), and Oz (below) form the band Purple Guts. This group roams the desolate streets, living off punk music and petty thefts here and there.



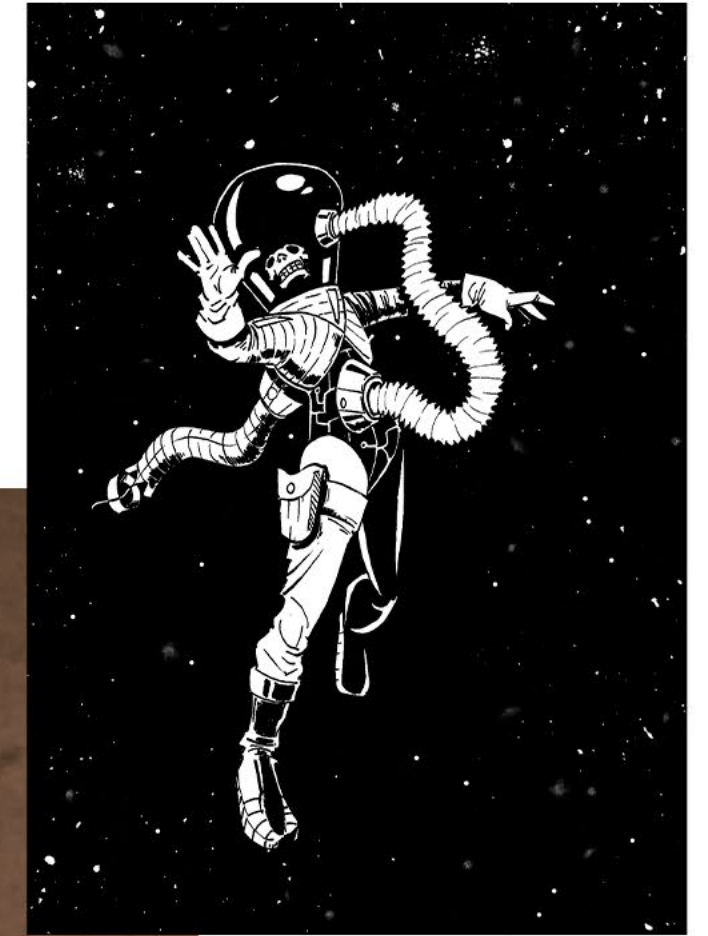


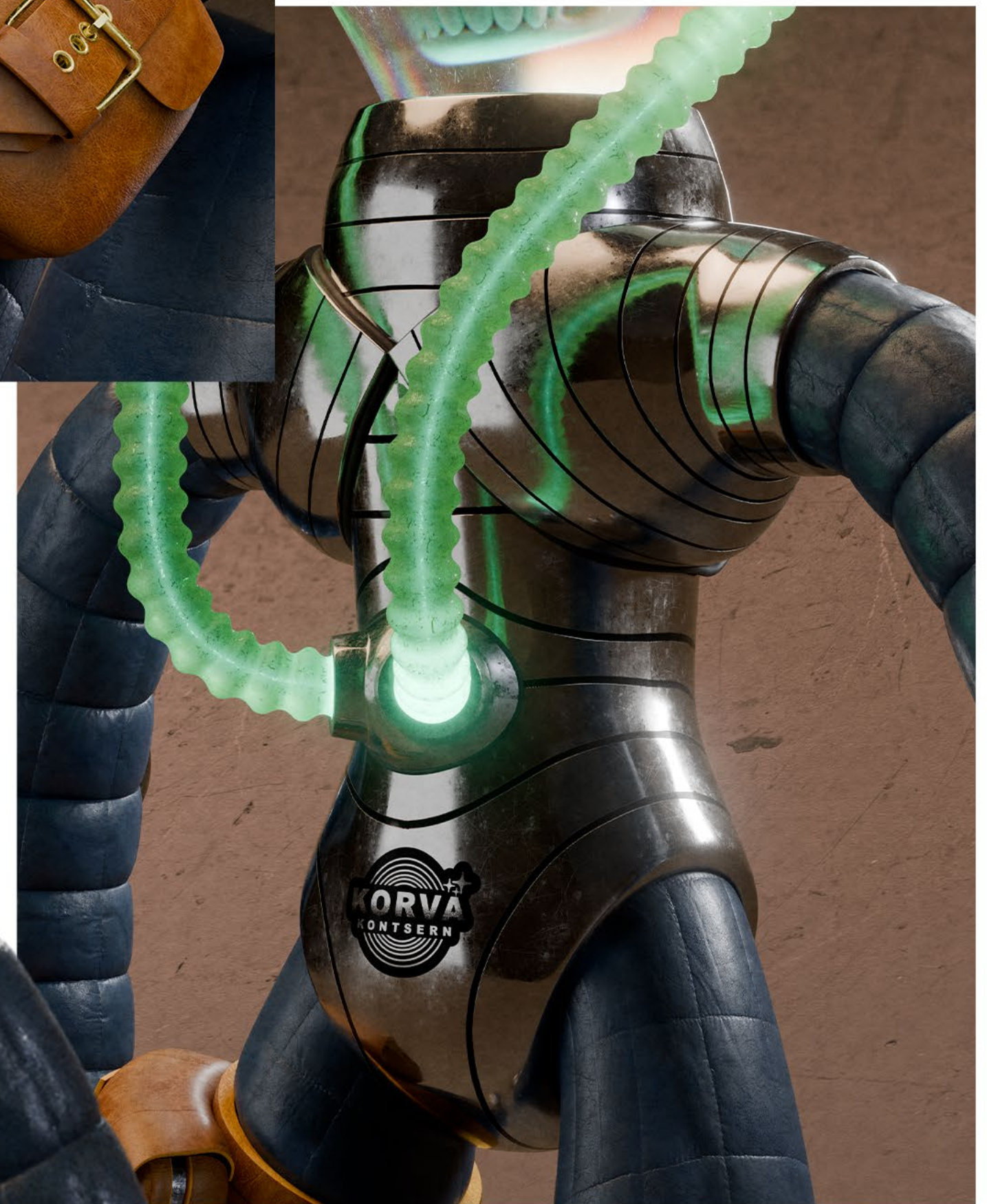




ASTRONAUT

A Russian space traveler lost for decades, is forced to let his broken body drift through the void of interstellar space.





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